

Archery Games Burnfield

Compiled by:

Mistress AElfifu of Burnfield and Master Captain Wulfric Greycloak

IKAC:

Scoring is as follows:

Gold:5

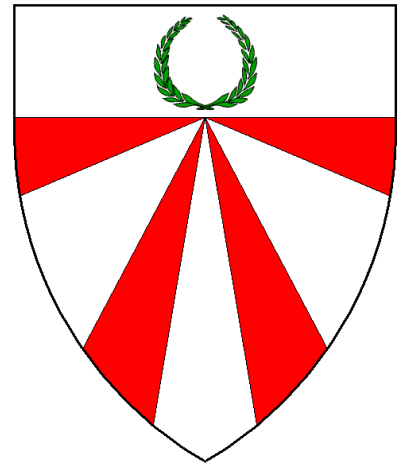
Red:4

Blue:3

Black:2

White:1

Bounce outs are scored as 3 points



King Harold Shoot:

Apple- Real or Foam on Helmet or Foam Head.

1. Stand at the 20 yard mark.
2. Stan on the shooting line.
3. 1 arrow in your own time.
- 4.For every successful round all successful shooters move back 5 yards until there is only 1 shooter left.

3D Hunt Round Rules:

1. Stand on the line
2. 1 arrow in your own time at the target.
3. Hoofs and Horns do not count.
4. Bounce outs are counted as 5 points.

****Duck/ Hawk / Black metal Cats**

These are shot with blunt arrows.

1. Stand on the line.
- 2.1 arrow unless specified
3. Hit is a kill.

****Crow**

1. Stand on the line
2. 1 arrow in your own time at the target.
3. Sharp arrow is required.

Noughts and Crosses Rules:

1. 2 Shooters to the line with distinctively different arrows
2. Each shooter takes a turn to shoot into the target.
3. 1st to get 3 in a line in 3 consecutive squares wins the round.

Dice Game Rules:

1. Stand at the 20 yard mark.
2. Roll the dice in the cup provided.
3. Shoot at the numbered boxes matching the dice you rolled.
4. You only score if you hit the black dot on the box.
5. If you hit a double you must hit a different dot on the box to your first hit. The exception is the 1.
6. If you dont hit the dot it means you missed.

Darchery:

1. Stand at the 20 yard mark
2. Dip your Blunt arrow in paint.
3. Shoot at the target in your own time.
4. Score each round and wipe target clean.